



**Youth Outdoor U13-U18  
House League  
Soccer for Life  
Rules & Regulations**

## SOCCER FOR LIFE (U13 – U18) HOUSE LEAGUE RULES

All games shall be played in accordance with the [Laws of the Game](#) as published by F.I.F.A. and Ontario Soccer, except those superseded by specific rules as outlined in this section.

### The Field

- Soccer for Life games shall be played only on fields designated by OSC.
- No retreat Lines

### The Ball

- Size 5 balls will be used at all times.
- The home team shall supply the game ball.

### Number of Players

- U13 – U18 team roster has a maximum of eighteen (18) registered players.
- OSC reserves the right to over/under roster depending on registration numbers.
- The U13 – U18 Learn to Train soccer game is played with eleven (11) players per team on the field (1 goalkeeper, 10 outfield players).
- The minimum number of players a team is permitted to play with is seven (7), including the goalkeeper.

### Player Call Ups

- A coach is permitted to call up players only when he/she knows in advance that there will be 12 or fewer players available for a game.
- No team roster may exceed 16 players when calling up players.
- If a player who has confirmed their unavailability, turns up to his/her game without notifying their coach and the coach has called up players, the coach must ensure fair playing time is given to the player(s) being called up.
- All call up players must be listed on the game sheet.
- Any call up player cannot play more than three (3) games in total for the same team.
- The league official must be contacted to assist with this process.
- **No coach shall act on his/her own to call up players. Failure to comply with these rules will result in an automatic forfeit of the game(s) of the offending team. The coach of the offending team may face further discipline.**

### Match Officials

- The Match Official Coordinator shall assign match officials to U13+ Soccer games.
- In the event that a match official is not available the “Home Team” coach shall provide an official for the first (1<sup>st</sup>) half of the game and the “Away Team” coach shall provide an official for the second (2<sup>nd</sup>) half.
- If both coaches are in agreement, a “third party” (such as, but not limited to, a parent, sibling, or coach) may officiate the entire game.
- If assistant match officials have not been assigned, the match official can determine if he/she would like assistants.
- The game shall proceed as an official game.

### Duration of the Game & Playing Time

- The regulation time for games is as follows:

U13/14	Two 35-minute Halves
U15/U16	Two 45-minute Halves
U17/U18	Two 45-minute Halves

- All games will have a half time break of 5 minutes.
- Each game shall start within fifteen (15) minutes of the scheduled starting time, providing both teams have seven (7) or more players.
- If either team has fewer than seven players more than fifteen (15) minutes after the scheduled starting time.
- Each player must receive fair playing time equivalent to at least 50% of each game.

### Method of Scoring

- Goals are scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar.
- Game scores shall be updated in the SportSavvy system by the Match Official of the game.
- Game points will be awarded as follows:

WIN	Three (3) Points
TIE	One (1) Point
LOSS	Zero (0) Points

### Final League Standings

- If at the end of the regular schedule, two or more teams are tied in points for First (1<sup>st</sup>) place in the league standings, the winners will be determined by the following:
  - Head to head between the tied teams
  - Goal against
  - Goals for

### Extreme Heat

- When the weather is extremely hot, The Match Official will provide a **1-minute** water break in the middle of each game half. This is for the sole purpose of giving **only** those players on the field some water. It is **not** to be used for coaching or other purposes.

### Substitutions

- Unlimited substitutions are permitted at the following times by notifying the Match Official:
  - On a throw-in for either team
  - After a goal is scored by either team
  - At a goal kick by either team
  - At the start of the 2<sup>nd</sup> half
  - To replace an injured player

### Player Absenteeism

- When a player fails to attend practices or games without providing adequate notice of reason, then equal playing time may cease to apply
- With OSC approval, a coach may give verbal notification to a player/player's parent or guardian, that the player may receive less than fifty percent (50%) playing time in the next scheduled game.
- If a player has been absent for more than fifty (50%) of the regular league games and/or practices, the player may receive less than fifty (50%) playing time for the championship game.

### **Player Removal**

- Each coach wishing to have a player removed from a team must submit a request to the Youth House League Coordinator for consideration.
- Subsequent meetings may be required between the coach, the player/parent/guardian and the Youth House League Coordinator.
- The final decision shall be made by the Youth House League Coordinator.

### **Postponement & Rescheduling of Games**

- Games may be postponed only when:
  - Ordered by the Match official
  - In the absence of a Match official, both coaches agree that the weather and/or the field conditions are unsafe
  - The Town withdraws the grass field permit

### **Abandoned Games**

- If fewer than ten (10) minutes of the second half have been played, the game will be rescheduled dependent upon availability of fields.
- If ten (10) minutes or more of the second half have been played, the game is official and the score will stand.
- If a game is abandoned due to the action of any player or team official, the Match official shall note on the game sheet the reason for the abandonment and notify the circumstances to the Discipline Coordinator in writing.
- If the match official does not submit a report on the abandonment the Discipline Coordinator may request a written report from each coach.
- The Discipline Committee may hold a hearing into the incident, may adjust the allocation of game points, and may take disciplinary action

### **Forfeited Games**

- A game will be forfeited for any of the following reasons:
  - Failure of a team to appear for a game
  - If a team delays the start of a game by more than fifteen (15) minutes
  - If a team has fewer than seven (7) players
  - If a team plays ineligible players
- Forfeited games will be recorded as a win, 1-0 (one-zero) for the non-defaulting team.
- If both teams are equally at fault, no points or goals will be awarded and the game shall not be replayed.

### **Protests**

- A protest and fee of one hundred dollars (\$100) must be sent by registered mail or receipted hand delivery to the Discipline Coordinator within 48 business hours of the date of the game to which it relates.
- A copy of the protest must be sent by registered mail to the coach of the opposing team by the Discipline Coordinator.
- The Discipline Committee will conduct all hearings.
- The Discipline Committee will consist of three (3) members including the Youth House League Coordinator.
- If the protest is upheld, the fee will be refunded.
- If the protest is disallowed, the fee will be retained by the OSC.
- No protests will be accepted based upon the match official's interpretation of FIFA rules.